



Oğuzhan Özcan

Important Achievements

- *Founder* of Department of Interactive Media Design, Yildiz Technical University, Istanbul, *Director* of PhD in Art and Design and MA in Interactive Media Design
- *Expert* of Workgroup 5 "Software Ergonomics and Human Computer Dialogues", International Standart Organization (ISO) since 2004
- Unesco-Aschberg Fellow, Residency at the International Institute of Puppetry, Charleville-Meziere, France, 2003
- *Interactive Art Work*: Hagia Sophia from Konstantinoupolis to Istanbul with Lord J.J Norwich, 2001 CD-Title (Metropol Multimedia Inc).
- *Coordinator* of European Interaction Design Summer School, funded by ERASMUS, cooperated with Utrecht School of Arts, The Netherlands, FH Joanneum University, Austria, Maelardalen University, Sweden, since 2006
- *The Latest Indexed Article*: Yantaç E., Ozcan. O The Effects Of Sound-Image Relationship Within Sound Education for Interactive Media Design Volume 17, Issue No. 2 of 'Digital Creativity', Routledge, UK June 2006 (Arts and Humanities Citation Index)
- *Cited Article*: Teaching web site design: science or art? By: Taylor, Mark John; Salces, Fausto Sainz; Duffy, Sandra Patricia. Journal of Further & Higher Education, Nov2005, Vol. 29 Issue 4, p331-340,

Full text of articles in CV can be accessed via <http://oguzhan.ozcan.info>

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Date of Birth 12.05.1962, Turkey
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Department of Interactive Media Design
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Current positions Faculty Member

Education

1990-1993 PhD in Multimedia Design
Mimar Sinan University- Istanbul
Strathclyde University, Glasgow
1988-1990 MSc in CAAD
Strathclyde University, Glasgow
1979-1985 Professional Degree in Architecture
Mimar Sinan University, Department of Architecture

Academic Titles

2003 Professor of Interactive Media Design
1997 Docent (Assoc. Prof. Degree)
Higher Educational Council of Turkey
1993 Dr.
Mimar Sinan University, Istanbul
1985 Architect with 5-Year Professional Degree
Mimar Sinan University, Istanbul

Referees

Prof. Dr. Dan Boyarski
Head of School of Design Carnegie Melon University,

Prof. Dr. Aukje Thomassen
Utrecht School of The Arts, The Netherlands

Prof. Dr. Alan Bridges
Stracylde University, Glasgow

Academic and Professional Works

Since 2003	Professor Yildiz Technical University Faculty of Art and Design Department of Interactive Media Design
1997-2003	Assoc. Prof. Yildiz Technical University Faculty of Art and Design Department of Multimedia Design
1994-1997	Ass. Prof., Mimar Sinan University, Department of Architecture
1990-1994	Research Fellow, Mimar Sinan University, Department of Architecture
1987-1990	Illustrator, SPT Kepiee, Londra, Glasgow, Barselona
1986-1987	Research Fellow, Yildiz Technical University Faculty of Architecture
1985-1986	Freelance works in Illustration and Interior Design

Memberships

Since 2004	Expert of Workgroup 5 "Software Ergonomics and Human Computer Dialogues", International Standart Organization (ISO)
Since 2002	The Fellow of Academy of Digital Media, European Union
Since 1997	The Member of the Academy of Interactive Art and Science, LosAngles
Since 1990	ECAADE- Association of Education in Computer Aided Design in Europe
Since 1990	ACADIA- Association of Computer Aided Design in Architecture
Since 1989	British Computer Society Display Group
Since 1989	ACM- Association Computer Machinery SIGGRAPH, SIGMMEDIA Group
Since 1989	IEEE- Computer Society

Publications

Articles published in International Indexed Journals.

1. Yantaç E., Ozcan. O “The Effects Of Sound-Image Relationship Within Sound Education for Interactive Media Design Volume 17, Issue No. 2 pp.91-99, 'Digital Creativity', Routledge, UK 2006 (Arts and Humanities Citation Index)
2. Ozcan O., "Turkish-Ottoman miniature art within the context of electronic information design education". Journal of Technology and Design Education, Kluwer Publication, Nov2005, Vol. 15 Issue 3, p237-252, (Science Citation Index)
3. Ozcan. O."Feel-in-Touch: Imagination through Vibration", Leonardo, MIT Press, Vol:37, No 4, August 2004 (Arts and Humanities Citation Index)
4. Ozcan. O. "Experiments of Web Museum Design on Turkish Culture”, Digital Creativity, Swets & Zeitlinger Publishers, Sweden 2004 Vol:37, N0:4 p252-254 (Arts and Humanities Citation Index)
5. Ozcan.O. “Cultures, The Traditional Shadow Play and Interactive Media Design” Design Issue, MIT Press, 2002 Vol:18, no:3, pp.18-26 (Arts and Humanities Citation Index)
6. Ozcan O., Akarun L. “Teaching Interactive Media Design”. Journal of Technology and Design Education, Kluwer Publication, 2002, Vol:12, no :2 , pp. 161-171 (Science Citation Index) **Cited 1 Times**
7. Ozcan O., Akarun L., “"Mathematics and Design Education", Design Issue, MIT Press, 2001 Vol:17, no:3, pp.26-34 (Arts and Humanities Citation Index)
8. Ozcan.O., Atagok T. , “Virtual Museums in Turkey", Museum International, 2001 Vol:53, Number:1, pp.42-45 (Arts and Humanities Citation Index)

Cited Article

1. Ozcan O., Akarun L. “Teaching Interactive Media Design”. Journal of Technology and Design Education, Kluwer Publication, 2002, Vol:12, no :2 , pp. 161-171 **is cited by** “Teaching web site design: science or art? By: Taylor, Mark John; Salces, Fausto Sainz; Duffy, Sandra Patricia. Journal of Further & Higher Education, Nov2005, Vol. 29 Issue 4, p331-340,

Papers published in International Conference Proceedings

1. Ozcan O. , Baumann K, Thomassen, A, Lindell R. “The Role of Traditional Shadow Play on Creativity in Interaction Design”, The Fifth Media in Transition conference, Massachusetts Institute of Technology in Cambridge, MA, USA. 27-29 April 2007
2. Cavus, M. and Ozcan, O.: “A General Look at Cross-Cultural Usability Methods Applied in Interactive Interface Design: Localisation an Turkey” 7th conference of the EAD, Izmir University of Economy, 11-13 April 2007, Izmir
3. Cavus, M. and Ozcan, O.: “How to Add Cultural Attributes to the Design Process of Digital Video Library’s User Interfaces?” 7th conference of the EAD, Izmir University of Economy, 11-13 April 2007, Izmir
4. Cavus, M. and Ozcan, O.: “Explorations for Graphical User Interface of Video Summarization Depending on Cultural Criteria in Aesthetic Satisfaction”, 10th European Conference on Research and Advanced Technology for Digital Libraries, doctoral consortium, 17-22 September 2006, Alicante, Spain
5. Cavus, M. and Ozcan, O.: “Capturing The Change: Discussing The Role Of The Cultural Point Of The Turkish User In Interface Design Solutions”, Design Research Society International Conference, 1-5 November 2006, Lisbon, Portugal
6. Cavus, M. and Ozcan, O.: “Explorations for Graphical User Interface of Video Summarization Depending on Cultural Criteria in Aesthetic Satisfaction”, 10th European Conference on Research and Advanced Technology for Digital Libraries, doctoral consortium, 17-22 September 2006, Alicante, Spain
7. Cavus, M. and Ozcan, O.: “Capturing The Change: Discussing The Role Of The Cultural Point Of The Turkish User In Interface Design Solutions”, Design Research Society International Conference, 1-5 November 2006, Lisbon, Portugal
[Author of following papers is Oguzhan Ozcan only]
8. “Design Education and electronic objects for learning”, EUROPRIX Scholars Conference 2002 ”Understanding the Future of European e-Content Industries” Tampere, Finland, November 14-15 2002
9. ”Integration of Architectural Education in Teaching Interactive Media Design”, eCAADe 2001- International Conference on Architectural Information Management, Proceedings of ECCADE International Symposium, Publisher:Helsinki University of Technology, August 2001, Helsinki pp.245-248
10. ”The Use of Interactive Media for Cultural Heritage”,(edt.), Egeli B.,Korzay M., Ozturak M., Technology Impact on Cultural Tourism Conference Proceedings, Bogazici University, June 2000, Istanbul,pp.247-261
11. “Education of Interactive Panorama Design” eCAADe 99- International Conference on Education, Practise and Research, Proceedings of ECCADE International Symposium, Publisher: University of Liverpool, September 1999, Liverpool , pp. 119-132
12. “Interactive Museum of Turkey” Multimedia Access to Euro-Mediterranean Cultural Heritage Workshop, 28 Nisan 1998, Cario, Egypt
13. "A Model for far distance education in Art and Architecture", 1st International Distance Education Conference, Proceedings of FRTEM, October 1996, Ankara

14. " Specification of a Hypermedia system for the Topkapı Palace", ECAADE 92- International Conference on Education, Practice and Research, Proceedings of ECAADE International Symposium, Publisher: Universitat Politecnica de Catalunya, November 1993, Barcelona-Spain , pp. 119-132
15. " The Future of Hypermedia Presentation and the Topkapı Palace", Public Assembly Structures, from Antiquity to the Present, Proceedings of the IASS-MSU International Symposium, Publisher: Mimar Sinan University, May 1993, Istanbul, pp. 157-166
16. "Architectural Animation", ACIME- Academic Computing in Macintosh Environment , Istanbul University, Istanbul, May 1993, pp. 39-44
17. " Computer Graphics and the Topkapı Place", ACIME- Academic Computing in Macintosh Environment III, Anadolu University, May 1992, Eskisehir pp. 187-189

Supervised Art Works

1. Hagia Sophia from Konstantinoupolis to Istanbul with Lord J.J Norwich, 2001 CD-Title (Metropol Multimedia Inc).
2. Istanbul State Theater, <http://istdt.gov.tr>, 1998
3. Interactive Museum of Turkey, <http://interactive.m2.org>, sponsor: Koc Holding, 1998
4. Yildiz Teknik University, Web Site, version 2.0 , <http://www.Yildiz.edu.tr>,1998
5. Remzi Bookstore, <http://www.remzi.com.tr>, 1996
6. Turkish Artist on Internet, <http://www.prizma.net.tr/PRIZM-SERVICES/INTERACTIVE-ART/artists.html>,1996
7. Prizmanet Service Provider <http://www.prizma.net>, 1996
8. A Portfolio for Turkish Cinema, <http://mediaccess.msu.edu.tr/services/stm/stm-home.html>,1995
9. Turkish Architecture Image Archive <http://mediaccess.msu.edu.tr/services/media/turkish/turkishhome.html>, 1995
10. Istanbul Museum of Painting and Sculpture <http://mediaccess.msu.edu.tr/services/IRHM-2.5/IRHM-2.5.HTML>,1995
11. Mediaccess Lab, <http://mediaccess.msu.edu.tr>,1995
12. Mimar Sinan University, Web Site, version 1.0, 1995

Awards / Scholarships / Sponsorships / Invitations /Jurors

International Awards

1. "Cinema in Industry Awards CINDY 2001, Ocotillo-California, Golden Placket (Hagia Sophia from Konstantinoupolis to Istanbul with Lord J.J Norwich)
2. "New Media Invision 2000" Awards, San Francisco Silver Placket (Hagia Sophia from Konstantinoupolis to Istanbul with Lord J.J Norwich)
3. "The 2000 International Emma Awards", Melbourne, Finalist (Hagia Sophia from Konstantinoupolis to Istanbul with Lord J.J Norwich)
4. New York Festival, Interactive Media Competition, Finalist (Interactive Museum of Turkey", On-line Museum, sponsoredby Koc Holding, Pamukbank, Borusan, Apple Computer)

International / National Jurors, Reviewer

1. Member of the 9th EuropIA International Conference scientific committee, 2003
2. Juror of Europrix 2002, Multimedia Awards, Salzburg, 2002
3. YTU 2000- Web Awards, 2000
4. TURKCELL Web Design Awards, 2000
5. "Henry Ford European Conservation Award", Turkish Election, 1999
6. Apple-Bilkom &Mac World Turkey, Best Web Designer of 1997

National Awards

1. MacWorld Turkey, Best Academician of 1999
2. Bilisim 96- Informatics 96 Conference and Exhibitions, Honorary Award
3. Hurriyet Newspaper -Jaycees Best Scientist of 1993
4. Milliyet Newspaper, Best Student of 1979

Scholarships

1. Unesco-Aschberg, Residency at the International Institute of Puppetry, Charleville-Meziere, France, 2003
2. Fulbright-American Consulate Vol-Visiter Scholarships, 1998
3. State Planning Department of Turkey, Technology Project Funds,1994
4. British Council, "Visitingship" Scholarship, 1993
5. Iberia Airline, Barcelona "Visitingship" Scholarship, 1993
6. Iberia Airline, Barcelona "Visitingship" Scholarship, 1992
7. Apple-Bilkom, Doctoral Sponsorship 1991-1993
8. Higher Educational Council of Turkey, "Education Abroad" Scholarship for Strahclyde University, Galsgow1988-1990

Academic Teaching

Undergraduate Courses : Interactive Design Principles / Design Studio

Postgraduate Course: Usability Issues

Supervised PhD Thesis:

1. Cavusoglu M. A Usability Method for Turkish Users in case of Video Summarization (on-going)
2. Yantac E. . A Usability Method for Interface Design in case of Info-Assistant Systems (on-going)

Supervised Master Thesis

1. Corlu M, Investigations on Dyslectic Persons for Creativity Issues in Communication Design Education (on-going)
2. Yantac E., A Sound Educational Model for Interactive Media Design YTU Institute of Arts and Science, Istanbul 2006
3. Akoglu C.. Usability Tests in Architectural Web Site, YTU Institute of Arts and Science, Istanbul 2002
4. Ergin O.. Web Technology and Architectural Representation, YTU Institute of Arts and Science, Istanbul 2002
5. Ozsel F., Influences of IT on Exhibition Space , YTU Institute of Arts and Science, Istanbul 1999
6. Oz S., Influences of IT on Communication Building, YTU Institute of Arts and Science, Istanbul 1999

Organized International Workshops/Summer School

1. European Interaction Design Summer School, as a coordinator. Funded by ERASMUS, cooperated with Utrecht School of Arts, The Netherlands, FH Joanneum University, Austria, Maelardalen University, Sweden
2. Design as Seeing as Thinking, Roberley Bell, 2006
3. Orient: Orientation: Communication. Arhan Kayar, 2005
4. Interactive Ideas, Anderas Sheader. IAMAS, Japan 2004
5. Interaction Design, Prof.Dr. Richard Buckhanan, Carnigie Mellon University, 1999,
6. Multimedia Work on Istanbul , Prof. Dr Mark Gross- Colorado University 1998
7. Using computer in Conceptional Design , Prof.Dr. Alan Bridges -Glasgow Strathclyde University 1997.
8. Multimedia Work on Istanbul, Prof.Dr. Richard Coyne - Edinbrugh University, 1997

Administrative Works

- 1.** Director of MA in Interactive Media Design since 2005
- 2.** Director of PhD in Art and Design since 2005
- 3.** The Member of Editorial Board of Faculty of Art and Design, Yildiz Technical University; since 2002 professorship
- 4.** The Member of Educational Board, Yildiz Technical University; since 2002
- 5.** The Member of Managing Board of Continuing Education, Yildiz Technical University; since 2001
- 6.** The Member of Academic Board of Yildiz Technical University; since 2000
- 7.** The Member of Academic Carrier Board of Yildiz Technical University; since 2000
- 8.** Founding Chairman of Multimedia Design Department Faculty of Art and Design, Yildiz Technical University; since 1998.
- 9.** The Member of Academic Board of Faculty of Art and Design, Yildiz Technical University; since 1998
- 10.** The Member of Managing Board of Faculty of Art and Design, Yildiz Technical University; since 1998
- 11.** Coordinator of Web Publication of Yildiz Technical University, 1997-2001
- 12.** Vice Dean of Faculty of Art and Design, Yildiz Technical University;1998-1999
- 13.** The Founding Member of Faculty of Art and Design, Yildiz Technical University 1977

Books in Turkish

1. Multimedia and Architecture, Yildiz Teknik University Press, 1998
2. Basics in Interactive Media Design Education, Isbank Press, 2003

Article published in National Journals (in Turkish)

1. "10 Yıllık Bir Dus ve Eczacıbası Sanal Muzesi", Cumhuriyet Gazetesi, Olaylar ve Goruslur Sayfası, 6 Kasım 1999, sayfa:2
2. "Bir Bilgisayar ile Yeniden Keşfedilen Multimedia", BT Haber , yıl :3 sayı:116, Mayıs 1997, sayfa 38-39
3. "Turk Sanatı Internet'te", Hurriyet Gosteri, sayı: 190, Eylul1996 sayfalar: 80 -81
4. " Tasarımda Bilgisayar Teknolojisi Kullanımının Geleceği Nasıl Goruluyor", MacWorld Turkiye, sayı:42, Haziran 1995, sayfalar:18-21
5. "Bilisim Teknolojisi Konut Tasarımını Nasıl Etkiliyor" CAD+, sayı:28, Haziran 1995, sayfalar:30-32
6. "Uzaktan Mimarlık Eğitimi ve Mediaccess Projesi",CAD+, sayı:26, Nisan 1995, sayfalar:24-30
7. "Internet ", CAD+, sayı:25, Mart 1995, sayfalar: 40-43
8. "Bilgiye Erisim Seklinin Tasarımı ", CAD+, sayı:24, Subat 1995, sayfalar: 32-35.
9. "Yardım Et Bana ", CAD+, sayı:23, Ocak 1995, sayfalar: 36-39.
10. "Multimedyanın Can Damarı: Rotalar ", CAD+, sayı:22, Aralık 1994, sayfalar: 42-45.
11. "Multimedyanın Grafik Tasarımı Nasıl Yapılmalı? ", CAD+, sayı:21, Kasım 1994, sayfalar: 60-62.
12. "Tasarımda Kullanılan Temel Gereçler ", CAD+, sayı:20, Ekim 1994, sayfalar: 48-49.
13. " Sanat Dunyasında Microsoft Home ", CAD+, sayı:18, Ağustos 1994, sayfalar: 42-44.
14. "Ekranında Tasarım Yapmak ", CAD+, sayı:16, Haziran 1994, sayfalar: 14-17
15. "Bilgisayar Grafiği ve Restorasyon ", CAD+, sayı:15, Mayıs 1994, sayfalar: 42-45.
16. "Tasarımda Bilgisayar Teknolojisinin Kullanımının Geleceği Nasıl Goruluyor?", CAD+, sayı:14, Nisan 1994, sayfalar: 52-55.
17. "Mimari Anlatımda Gorsel Efektler Yeni Ufuklar Acıyor", CAD+, sayı:13, Mart 1994, sayfalar: 60-63
18. "Mimari Tasarım Acısından Bilgisayar Modeli Maketin Yerini Alabilir mi? ", CAD+, sayı:12, Subat 1994, sayfalar: 34-37.
19. "Realistik Bir Mimari Perspektifi Hazırlarken Bilgisayarınızı Daha Hızlı Kullanmanın Puf Noktaları? ", CAD+, sayı:11, Ocak 1994, sayfalar: 68-70.

20. "Multimedya Teknolojisini Yeterince Tanıyor musunuz? ", CAD+, sayı:10, Aralık 1993, sayfalar: 34-39.
21. "Bilgisayara Bağımlı İletişim Teknolojisinden Neler Bekliyoruz? ", CAD+, sayı:9, Kasım 1993, sayfalar: 28-31.
22. "Bilgisayar Teknolojisi Yasamımızda İkinci Bir Ronensans mı Yaratıyor? ", CAD+, sayı:8, Ekim 1993, sayfalar: 42-46.
23. "Tarihsel Mekânların Anlatımında Çoklu Ortam ", Yapı, sayı:136, Mart 1993, sayfalar: 40-43.
24. "Bilgisayar Grafiği ve Topkapı Sarayı ", Bilgisayar Magazin, sayı:18, Temmuz 1992, sayfalar: 178-180.
25. "Bilgisayar Grafiği ve Topkapı Sarayı ", Bilgisayar, sayı:134, Haziran 1992, sayfalar: 46-51.
26. "Bilgisayar Grafiği ile Rekonstruksiyon ", Macintosh Dunyası, Sayı: 37, Haziran-Temmuz 1992, sayfalar: 6-8.
27. "Bilgisayarlasan Mimari Tasarımda Unutulan Çok Çözumluluk ve Macintosh", Macintosh Dunyası, Ocak 1992, sayfalar: 11-16.
28. "Bilgisayar Grafiği Topkapı Sarayı'nın Mimari Gelişimini Gorsellestirebilecek mi? ", Dizayn Konstruksiyon, Yıl :7,sayı:77, Aralık 1991, sayfalar: 15-16.
29. "Topkapı Sarayını Gorsellestirmek ", Cumhuriyet Bilim ve Teknik Dergisi, sayı:243, 8 Kasım 1991, sayfa: 12.
30. "Mimarımız Varolmayan Evinizi Gezdirebiliyor mu? ", Cumhuriyet Bilim ve Teknik Dergisi, sayı:218, 18 Mayıs 1991, sayfalar: 15-16.
31. "Mimari Anlatımda Sayısal Güzellik", Cumhuriyet Bilim ve Teknik Dergisi, sayı:202, 26 Ocak 1991, sayfa: 11.
32. "Network'a Hazır PC CAD'ler", Cumhuriyet Bilim ve Teknik Dergisi, sayı:195, 8 Aralık 1990, sayfa: 15.
33. "Mimar Bilgisayarı Nasıl Kullanmalı?", Cumhuriyet Bilim ve Teknik Dergisi, sayı:186, 6 Ekim 1990, sayfalar: 15-16.

Papers published in National Conference Proceedings (in Turkish)

1. "Tasarımda Bilisim Teknolojisi", Çalışma Gurubu, Yon: Prof.Dr.Nigan Beyazıt, Tasarımda Evrensellesme, 2.Ulusal Tasarım Kongresi Bildiri Kitabı, 13-15 Mart 1996, ITU Taskisla, Yapı Endustri Merkezi, İstanbul.
2. "İnternet'deki Resim ve Heykel Muzesi ve Türk Mimarisi ", Bilisim 96, 9. Ulusal Bilisim Kurultayı Bildiriler Kitabı, Tayf Matbaacılık, Eylül 1996, İstanbul, sayfalar: 267-273
3. "Macintosh'un A/V Teknolojisi ve Mimarlık Eğitimi, ACIME- Academic Computing in Macintosh Environment , Bildiriler Kitabı, Akdeniz Üniversitesi, Antalya, Mayıs 1995 sayfalar:125- 136

4. "Uzaktan Mimarlık Eğitiminde Çokluortam (Multimedia) Tekniğinin Rolü", Mimarlık Eğitimi ve Forum 1: Nasıl bir gelecek?, Bildiri Kitabı, Cenkler Matbaası, 19-21 Nisan 1995, ITU Taskısla, sayfalar:194-205
5. "Bir Interaktif Multimedia Sistemi Uygulaması", Bilisim 92, 9. Ulusal Bilisim Kurultayı Bildiriler Kitabı, Tayf Matbaacılık, Eylül 1993, İstanbul, sayfalar: 267-273
6. "Bilgisayar Grafiğinden Topkapı Sarayı Neler Bekliyor?", Yapı-Yasam 92 4. Uluslararası Seminer ve Fuarı, Bildiri Kitapçığı, Bursa Mimarlar Odası, Mayıs 1993, Bursa, sayfalar: 117-120
7. "Mimari Animasyon", Insaat Muhendisliğinde Bilgisayar Kullanımı III. Sempozyumu, İstanbul Teknik Üniversitesi Insaat Fakültesi, Haziran 1992, İstanbul, sayfalar: 150-155

Seminars and Art Events in Turkish

1. "YTU Web Odulleri 2000", 1 Mart 2001, Yıldız Teknik Üniversitesi Oditoryumu, İstanbul
2. "Bilgisayarla Tasarımda Yeni Bir Boyut: Görsel ve İletişim Teknolojisi ", Multimedia Gosteri, CAD/CAM'94 Sergi ve Seminerleri, 8 Nisan 1994, Marmara Oteli, Taksim, İstanbul
3. "Topkapı Sarayı ", Multimedia Gosteri, Genç Bilim Adamları ve Çalışmaları Dizisi, İstanbul Teknik Üniversitesi, Eylül 1993, Taskısla, İstanbul
4. "Multimedia ", Multimedia Gosteri, Apple Expo'93 Günleri Konferansları, 23 Mart 1993, Marmara Oteli, İstanbul.
5. "Topkapı Sarayı'nın Mimari Geçmisi Bilgisayar Grafiğiyle Gerçekleştirilebilir mi? ", Multimedia Gosteri, XII.SANAT TARİHİ ARASTIRMALARI SEMİNERİ, Düzenleyen:Kamu Yararına Çalışan Topkapı Sarayı Müzesini Sevenler Derneği, 5 Haziran 1992 Topkapı Sarayı Müzesi Konferans Salonu, İstanbul.
6. "Visualizing the Topkapı Palace Using Computer Graphics", Lecture for British Council, 29 March 1992, Topkapı Place, İstanbul.
7. "Bilgisayarlı Mimari Takdim", Multimedia Gosteri, 14 Mart 1991, 14 Subat 1992, Mimar Sinan Üniversitesi Oditoryumu, İstanbul.
8. "Mimarlıkta Animasyon ", 3.Apple Bilkom Fuarı Seminerleri, Tüyap Ticaret Merkezi, 5 Ekim 1991, İstanbul